IDEA HUNT

Purpose

This activity can be used to better understand a problem which has been identified, and / or to get ideas about what to do (action plan). Point of starting this activity is to form a key question based on the problem.

Preparation

Material
notebook, paper to take notes

Room
tables, 4-6 on each group

Duration
about 60 minutes

Target group
student teachers, student teachers in internship, students

Setting
S-PLCs in seminar or internship

Application
beginning / middle of the S-PLC work

Description of the Activity

The aim of this activity is to identify a subject to work on. The following steps guide through the subject-hunting process:

1. Form a key question for the identified topic of interest, for which input should be provided.

2. Two students are selected as "hunters". Their task is to search for good ideas.

3. The rest of the group is splitted into groups of 4-6. They are the experts. (10')

4. The hunters search for ideas by visiting the groups and select their input. (10' per group). One hunter leads the conversation, the other one takes notes. The remaining participants at the table ask questions and provide input which helps to develop the subject / problem.

   Rules for hunters:
   1. Be curious about each other's input and ideas.
   2. Ask for clarification and be encouraging.
   3. The hunters do not discuss ideas, they only collect them (10' per group).

5. Plenary: The hunters share the ideas with the others for a discussion about the understanding of the issue. Formulate a conclusion on the subject / problem. This will be included in further work to be realised in the future (20').