



EDUCATIONAL FLEA MARKET

Purpose


The “Educational Flea Market” is a tool to look more closely at school practices: What should the school abandon, what should they keep, and what should they develop further by initiating new measures. What they need to do, based on the knowledge they have and data regarding student learning, will be viewed in relation to the condition in which they operate.


Preparation


 **Material**
post-it patches (preferable one color per group)
one flea market poster (A3) per group
a large flea market poster for plenary

 **Room**
group tables, 4-6 on each group

 **Duration**
about 60-70 minutes

 **Target group**
student teachers, student teachers in internship, students

 **Setting**
S-PLCs in seminar or internship

 **Application**
middle of the S-PLC work

Description of the Activity

The “Educational Flea Market” consists of three rounds with the aim to analyse more or less functional practices.

Round 1:

The individual fills in the table with the four or five categories selected for this work (Template 1).

- A. Bragging list of things to be proud of: practices to be proud of, and would recommend to others
- B. Special things that we are very good at
- C. To keep : safe and usable practices that should be kept.
- D. Throw away (“Educational museum”): practices that were important once, but are not relevant / valid / usable anymore.
- E. Hazardous waste: practices that should never have been brought into the school, should be destroyed / removed and never returned.
- F. Ideas and visions: new ideas, new developmental goals, things that need to be improved or tried out

Round 2:

All the forms are then copied for everyone or displayed on screen so everyone can see them. One or more groups are then assigned to collect and systematize the key words that are stated from the participants in the respective columns on new summary sheets, or in a shared digital document. When the terms are systematized, the groups should comment and discuss the actions. The aim is to indicate what the groups agree are the potential actions to be taken.

Round 3:

Now the group systematizes the overall results, finding measures and solutions to improve practices, based on the summary sheets from the Flea Market.

- Question 1: What was supposed to happen (in the project or activity under review)? Answers should be a recap of the intended results. This step is crucial in gauging whether all persons involved understood the action(s) to be taken.
- Question 2: What actually happened? Participants will answer through personal accounts. Ask participants to refer to facts that support their conclusions about what happened.
- Question 3: Why was there a difference (between the plan and the actual result)? Identify the factors that contributed to success or failures. Discuss and agree on the reasons for the differences between the plan and the results.
- Question 4: What will we do next time (same and / or different)? Specific ideas for action that can be implemented by the team.

Additional Information**Alternative**

Flea Market may be used in one S-PLC group, but also across many S-PLCs which are part of a class or department in order to evaluate how they work as a S-PLC and how they work on specific tasks.

TEMPLATE: ROUND 1-TABLE				
Bragging List and Special Things	To Keep	Throw away	Hazardous Waste	Ideas and Visions